

Primary Geography Alive: People Live in Places (Lesson 2)

Lesson 2: Making a model of a place		
<p>Content focus:</p> <p>In this lesson students use play activities to create a model of a street/town/district. They use whatever play materials that are available – boxes, cardboard, toys, plastic building bricks etc. They try to represent a real place in a model form, not necessarily accurately, but more importantly using observation skills and representation skills</p>		<p>Resources:</p> <ul style="list-style-type: none"> • Materials easily available. For example, boxes, cardboard, toys, plastic building bricks, Lego etc. • Digital camera or smart phone
<p>Key inquiry questions:</p> <ul style="list-style-type: none"> • What do places look like when seen in a different way? • How can we represent reality with a model? 	<p>Outcomes:</p> <p><i>A student:</i></p> <ul style="list-style-type: none"> • creates a model of a street/town/city • understands how a model can represent reality • views the model from different viewpoints (perspectives). 	<p>Lesson sequence:</p> <ul style="list-style-type: none"> • Step 1: The teacher talks to class about building a model town, and shows them some materials they could use. • Step 2: The teacher encourages discussion of a range of ideas, and possibly allows small groups or individuals to concentrate on specific tasks. • Step 3: Students, working in groups or individually, build models of streets or a town or city area using their own knowledge and experience. • Step 4: During the construction the teacher should encourage conversations about what each child is building, where it fits in a city or town, what the buildings would be used for, and what else might be added to the model. • Step 5: Photographs should be taken looking along the model streets and from directly above. • Step 6: These photographs should be displayed to show how places look different when seen from above (in aerial photographs) and at ground level.